

# **FastTrack: Foreground App-Aware I/O Management for Improving User Experience of Android Smartphones**

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# **FastTrack: Foreground App-Aware I/O Management for Improving User Experience of Android Smartphones**

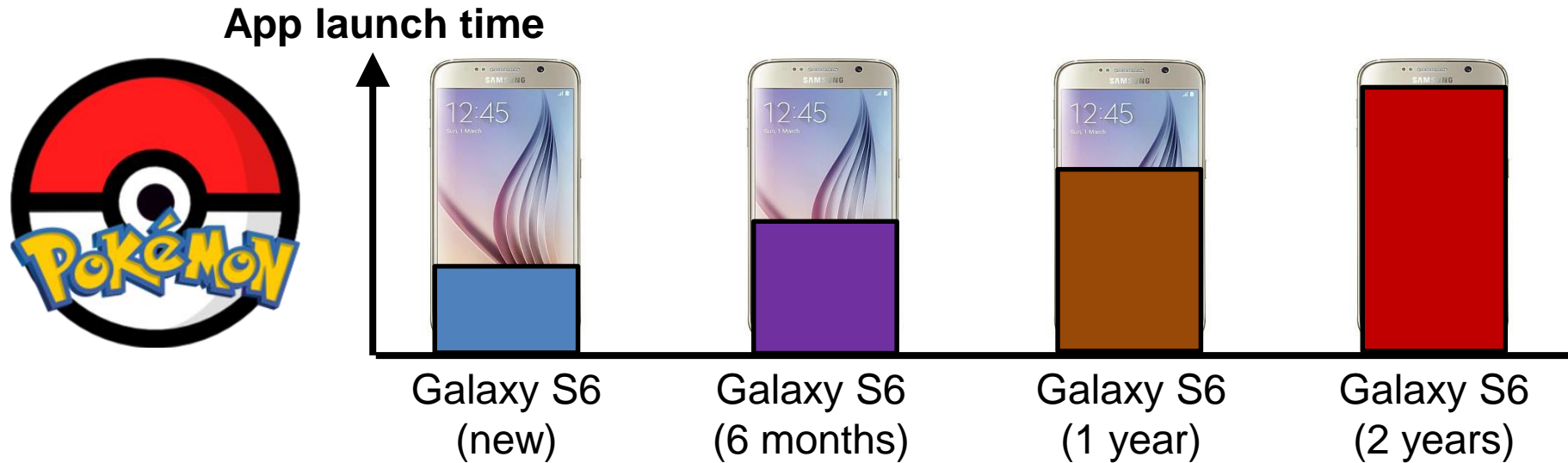
*Sangwook Shane Hahn, Seoul National University; Sungjin Lee, DGIST;  
Inhyuk Yee, AlBrain Asia; Donguk Ryu, Samsung Electronics;  
Jihong Kim, Seoul National University*

# Mobile Storage Optimization Research



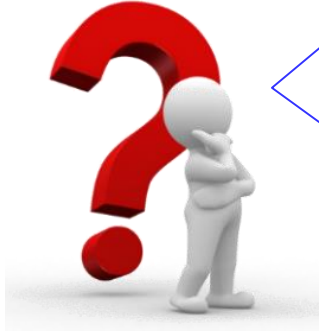
**Why does my aging smartphone  
get slower?**

# App Launch Time over Smartphone Age



***Application launch times increase up to 3 times on 2-year old smartphones***

# Main Cause: File Fragmentation

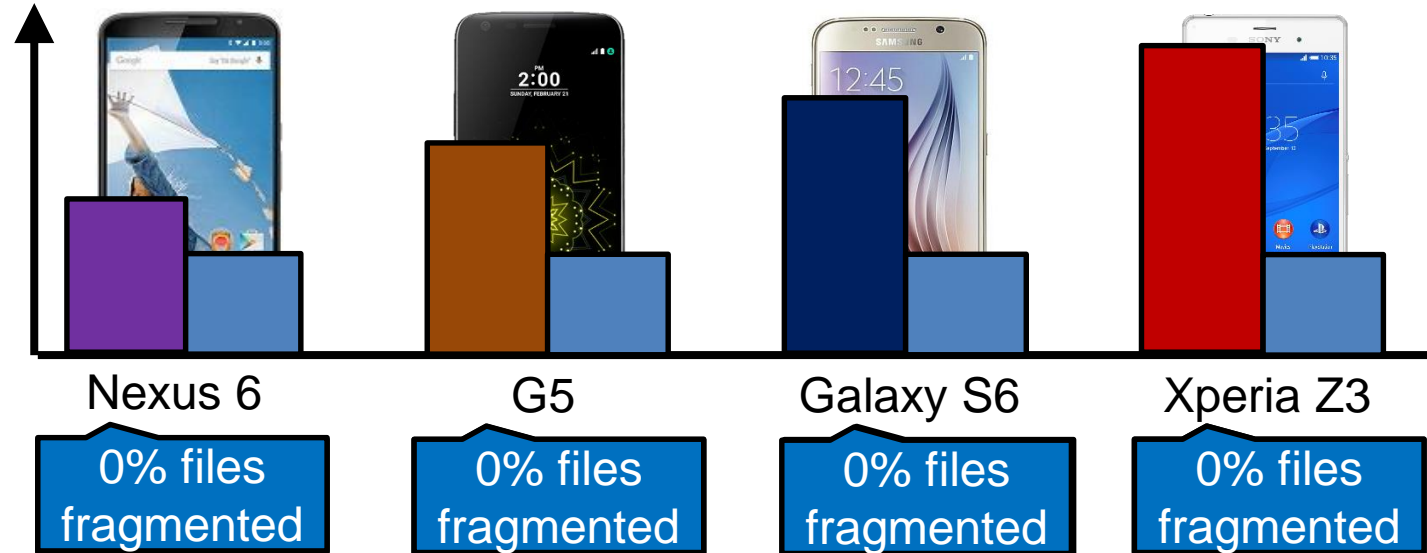


Q: **Why** does performance degrade ?

A: File fragmentation

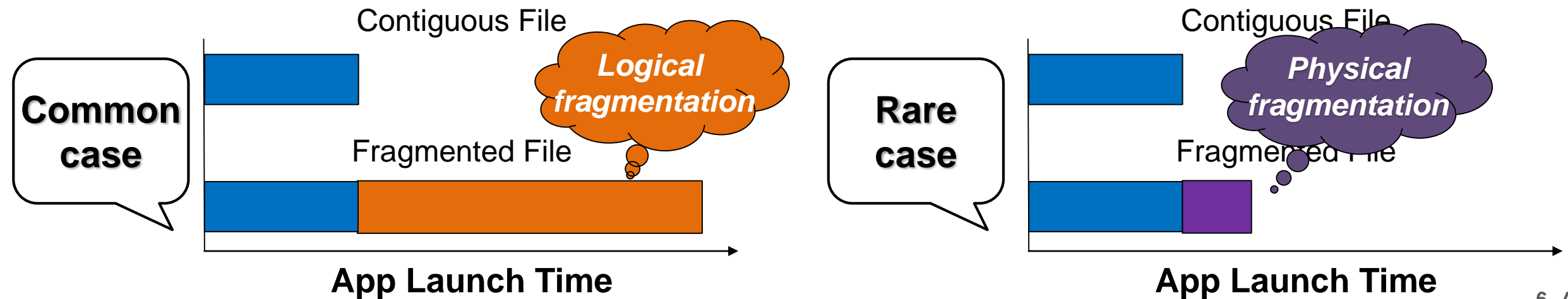
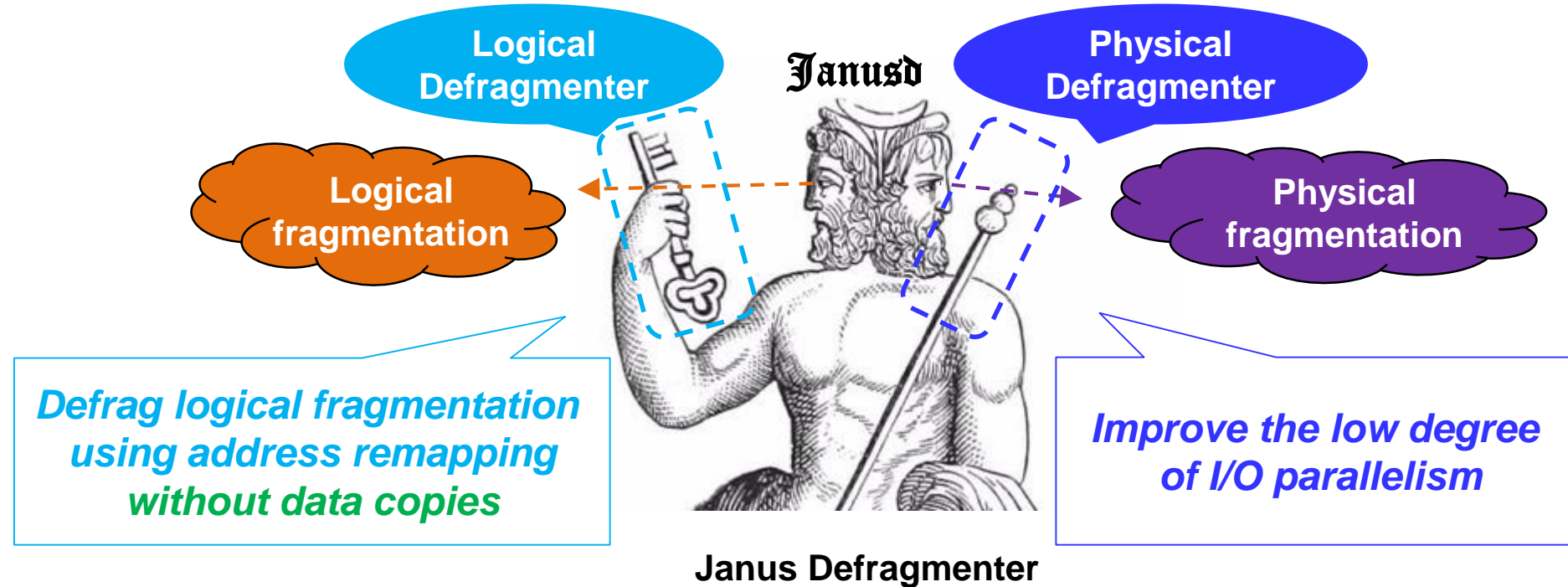


Application launching time



**Defragmentation can improve the degraded performance by fragmentation**

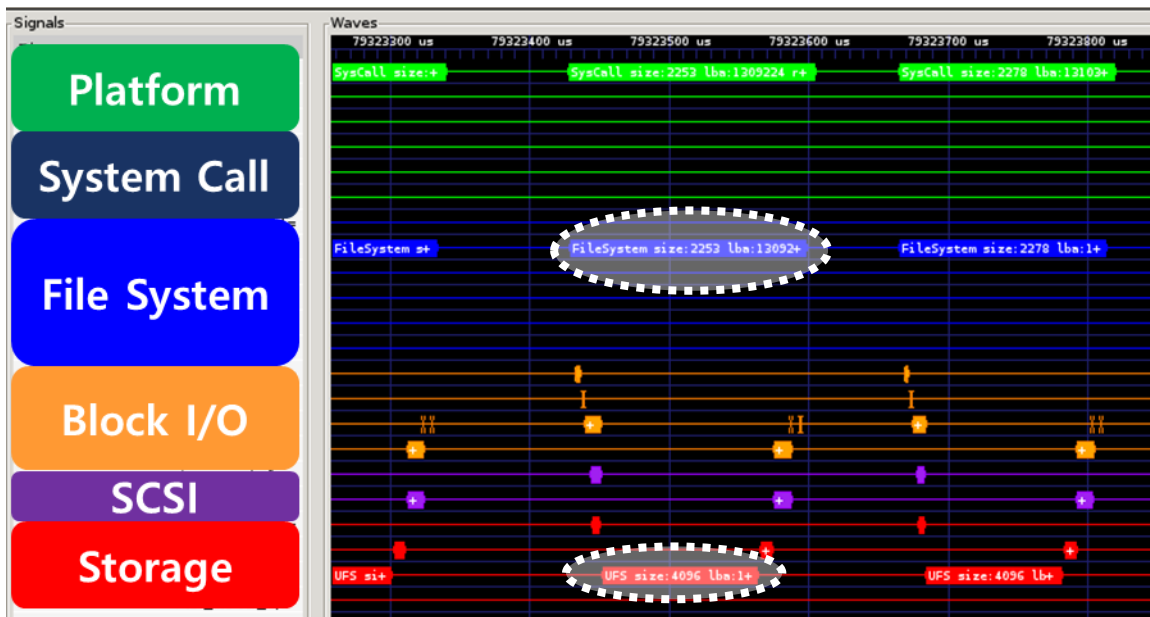
# Solution for Decoupled Fragmentation [ATC 2017]



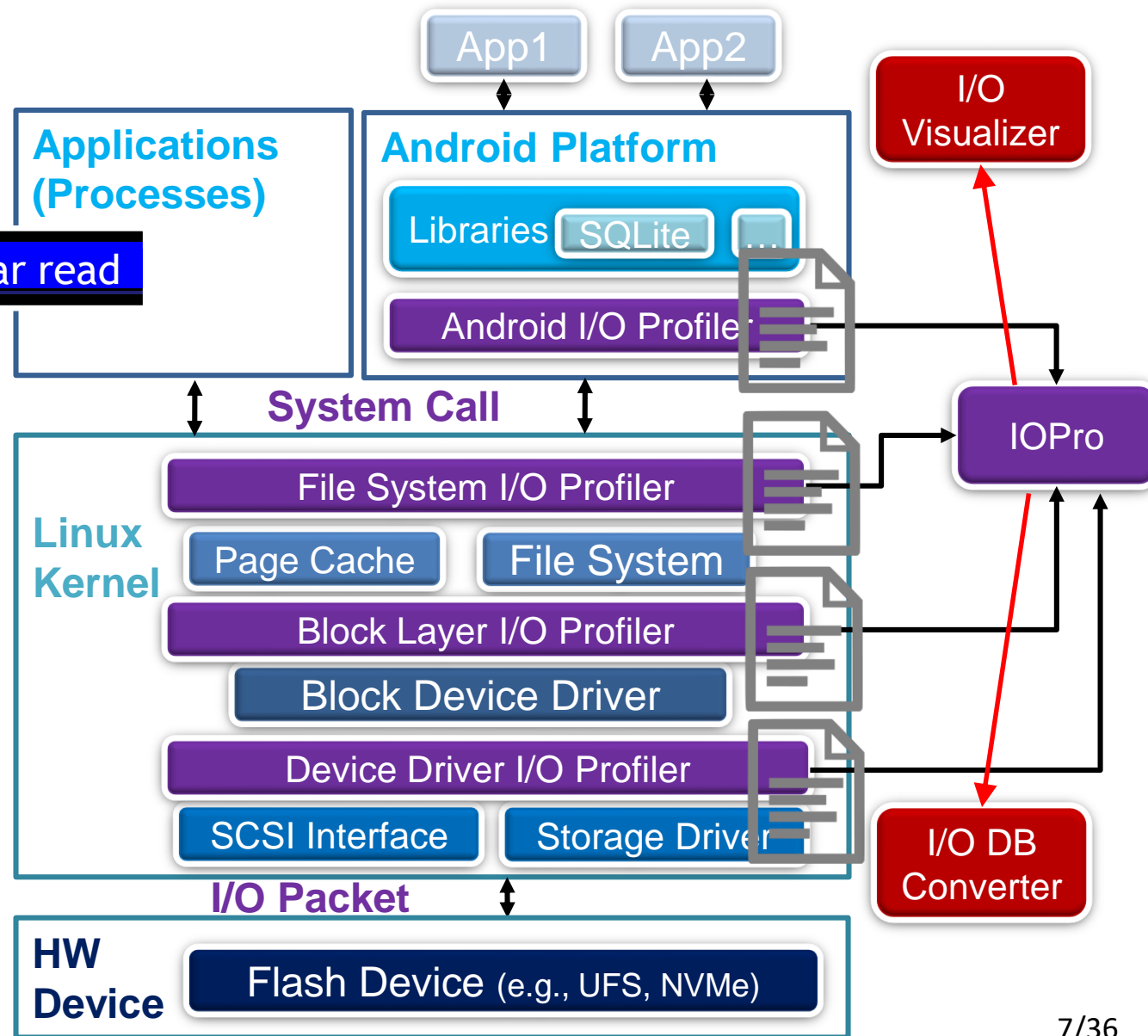
# Storage I/O Stack Analysis for Performance Bottlenecks

- Storage I/O Profiler (IOPro)
  - Monitor Linux kernel I/O stack

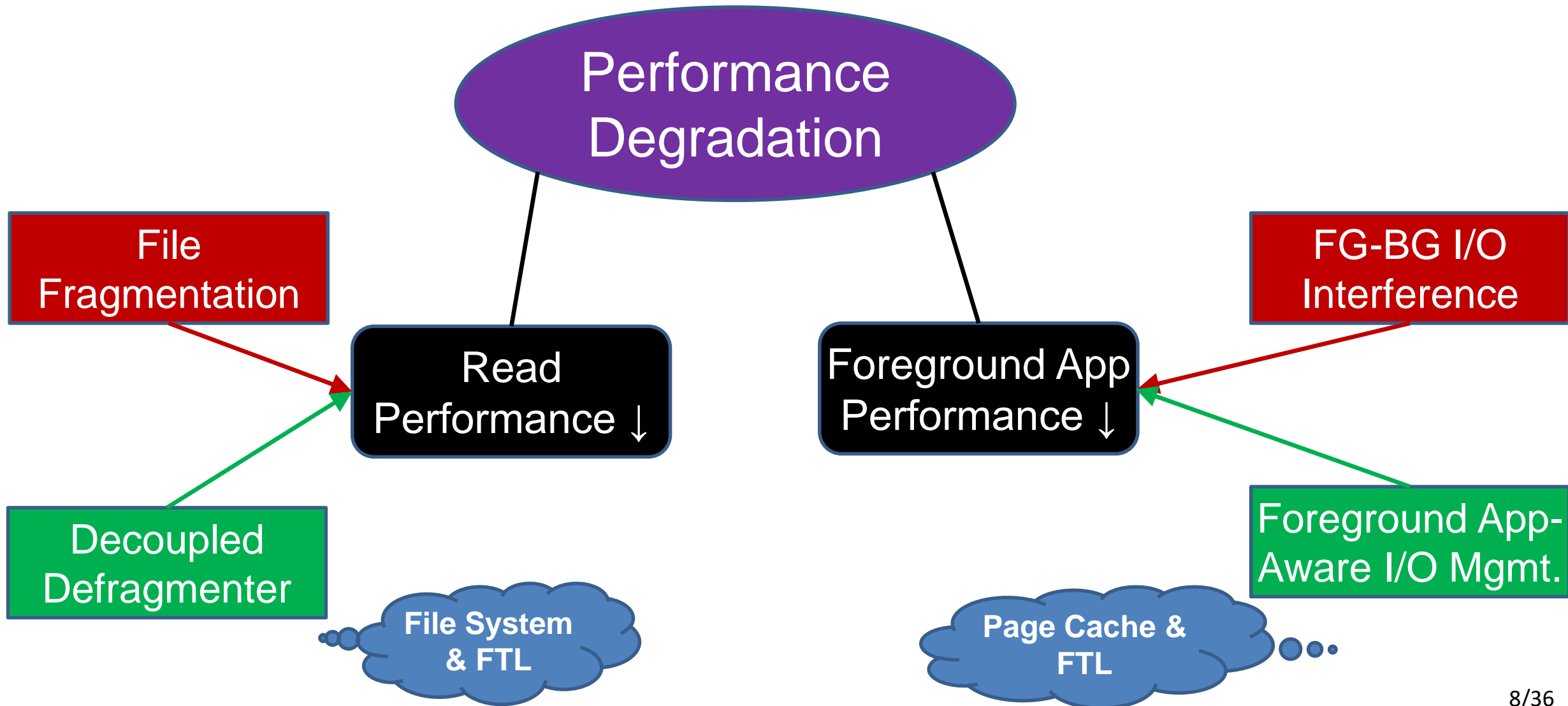
FileSystem size:2253 lba:1675816 file:scrollpause.jar read



UFS size:4096 lba:1675816 file:scrollpause.jar read



# Focus on Foreground App Performance

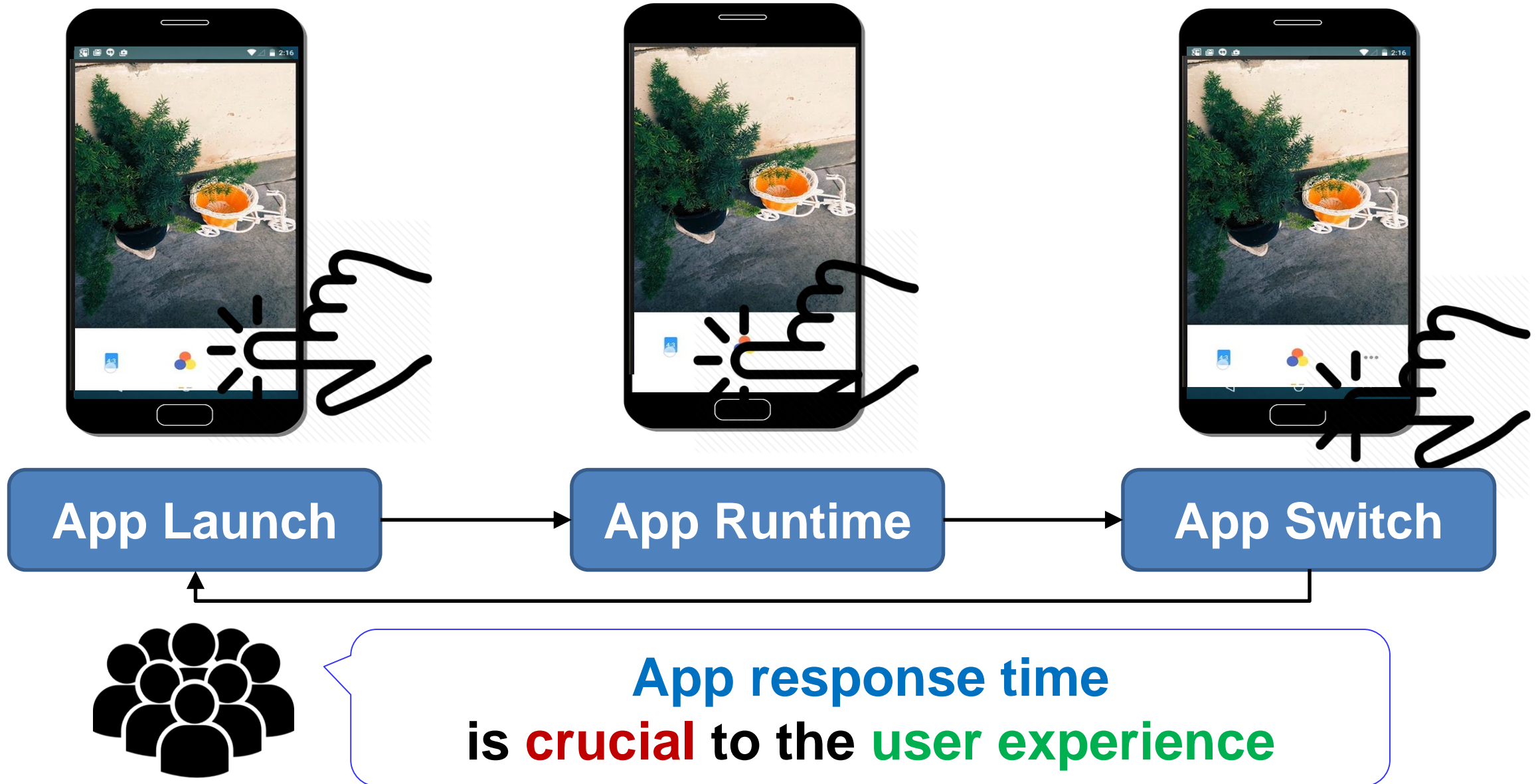




# Outline

- **Impact of Background I/O on User Experience**
- Foreground-Background Interference Analysis
- FastTrack: Foreground App-Aware I/O Management
- Experimental Results
- Conclusions

# User Experience in Android Smartphones



# Number of Background Apps Increasing

**Apps running  
in background**



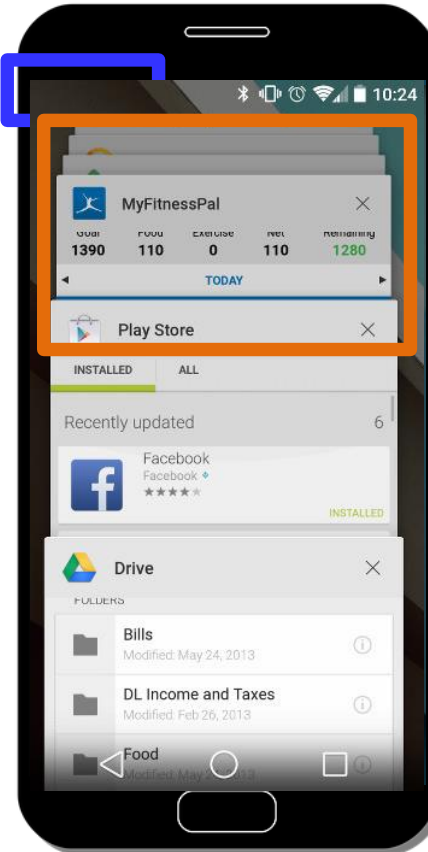
**Updating Apps**



**Sync files**



**Sync photos**



**User can allow  
apps to run  
background**

**8 cores  
8 GB RAM**



**8 cores  
6 GB RAM**



**8 cores  
4 GB RAM**

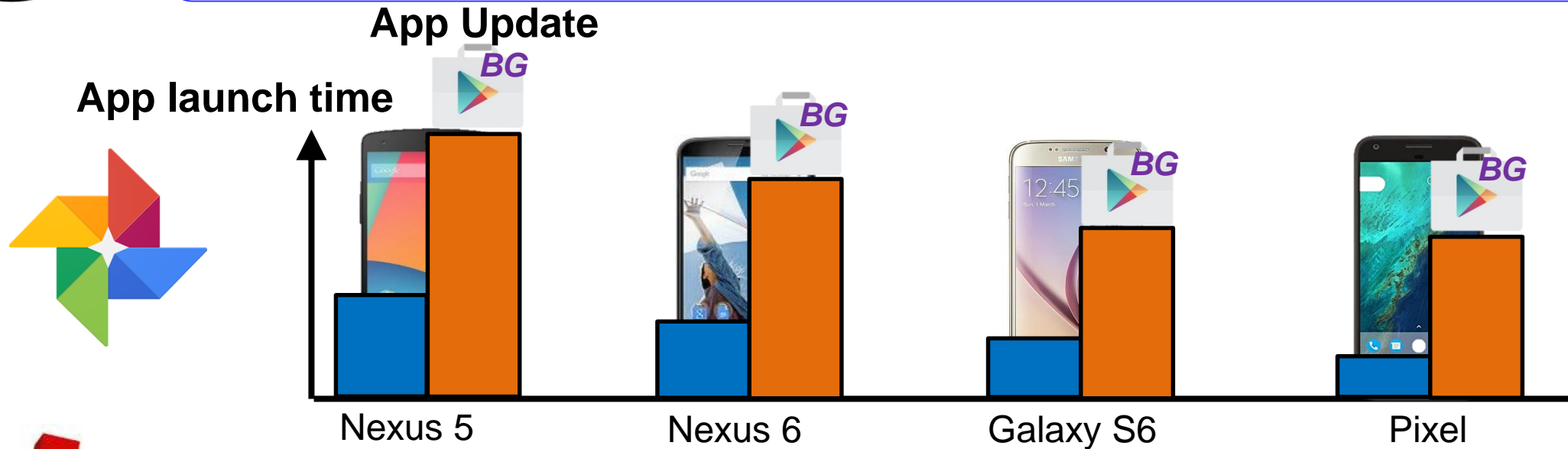


***Number of background processes  
has been **increased**  
with **larger memory** and **more CPU cores*****

# Background Apps Degrade the Quality of User Experience



**App launch time increases  
due to background apps**

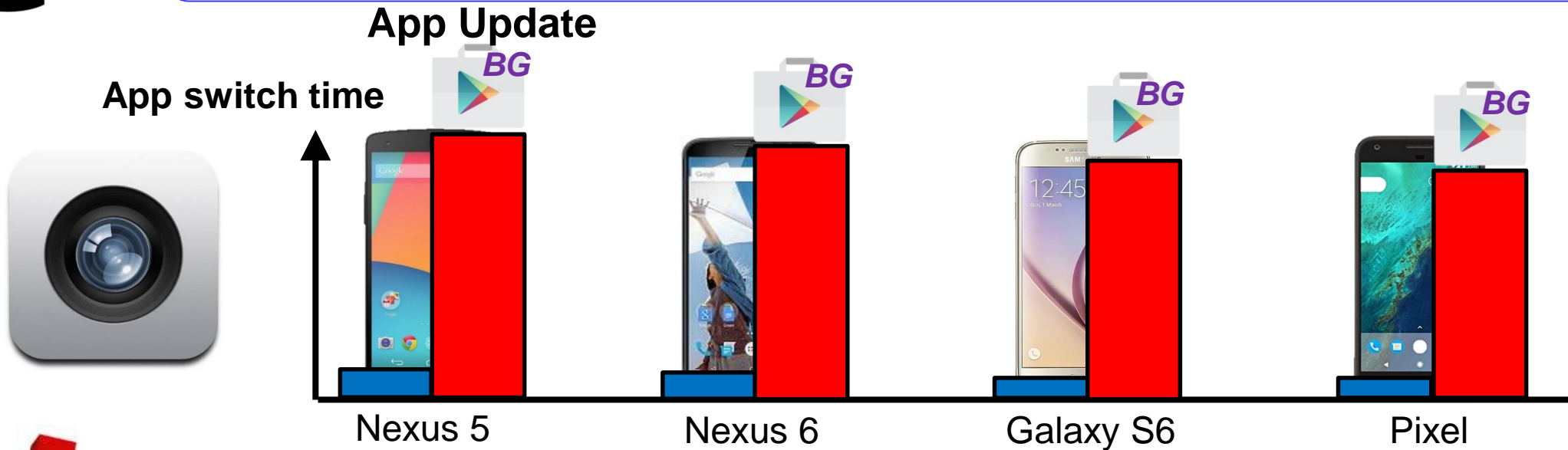


**Background apps *increase*  
foreground app launch time by up to 2.6 times**

# Background Apps Degrade the Quality of User Experience

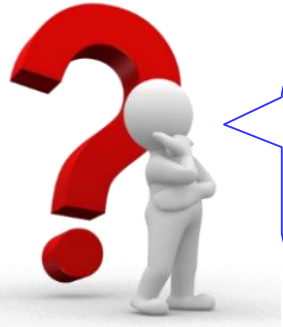


**App switch time increases  
due to background apps**



**Background apps *increase*  
foreground app switch time by up to 19.5 times**

# Main Cause of Performance Degradation



How **background apps** degrade the **quality of user experience**?

**Background (storage) I/Os**



No rendering for BG apps

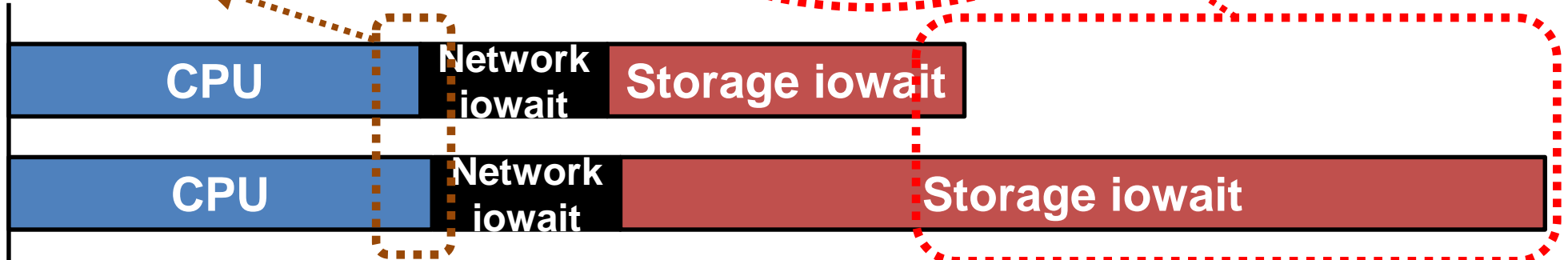
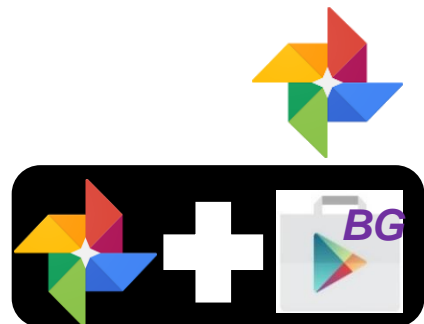
GPU?

Network?

Performance ↓ even in offline

CPU?

Storage?



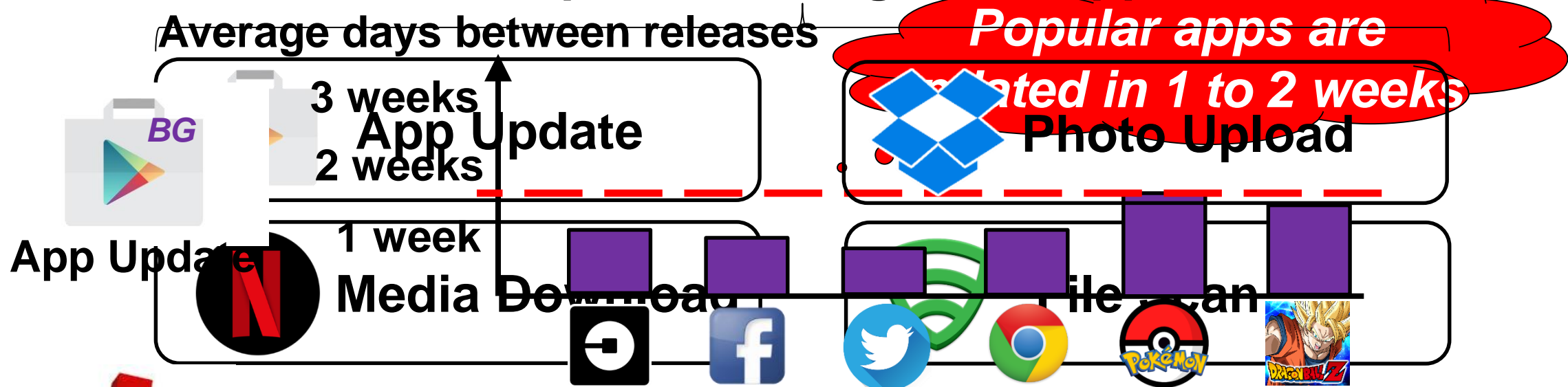


# Background I/O Occurrence Frequency



Q: Do **background I/Os (BG I/Os)** occur **frequently** ?

## Examples of Background Apps



**Frequent BG I/O occurrences have a critical impact on the user experience**

# Outline

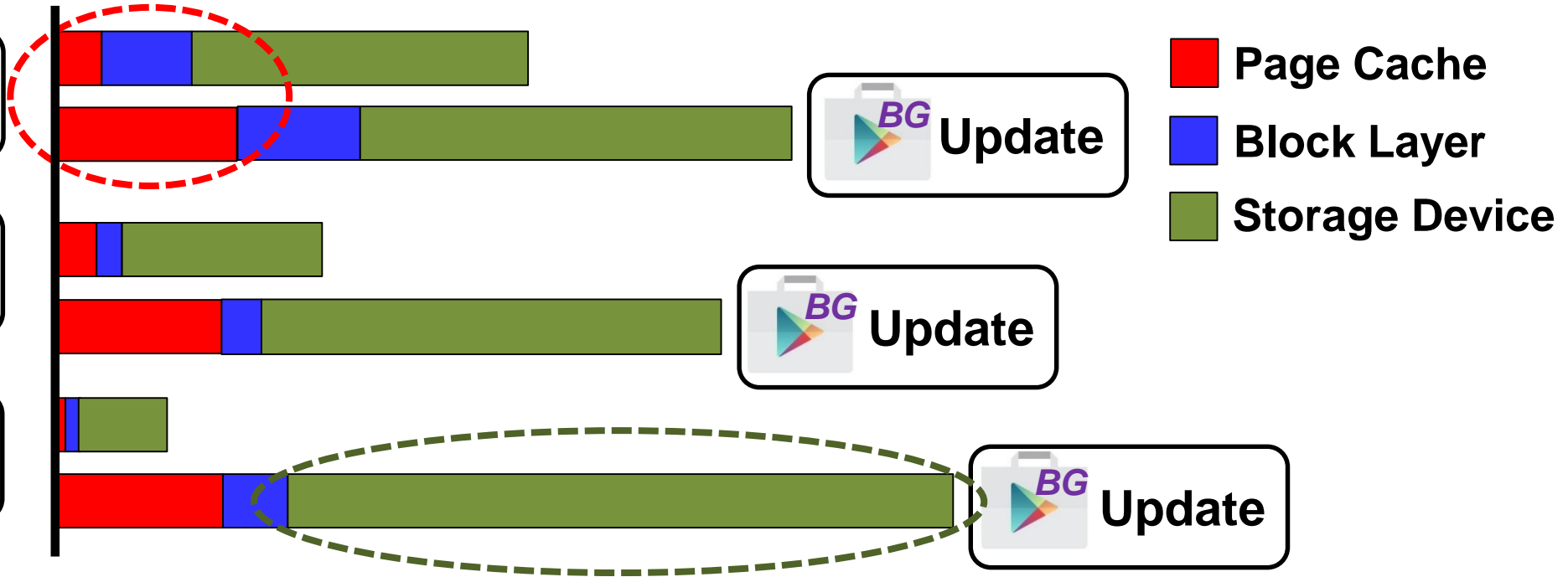
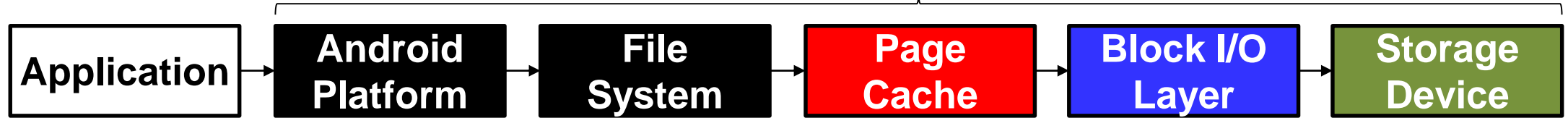
- Impact of Background I/O on User Experience
- **Foreground-Background Interference Analysis**
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- Conclusions



# Foreground-Background Interference Analysis

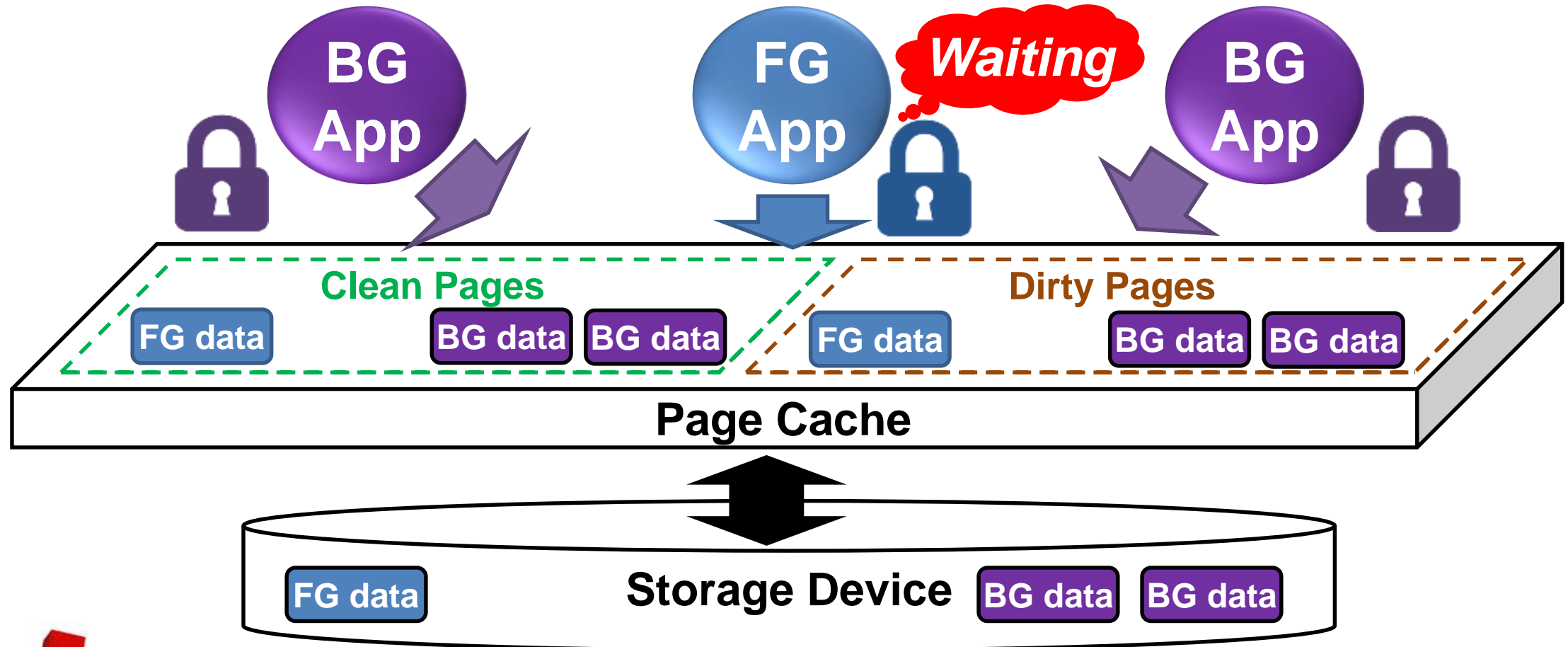


Android Storage I/O Stack



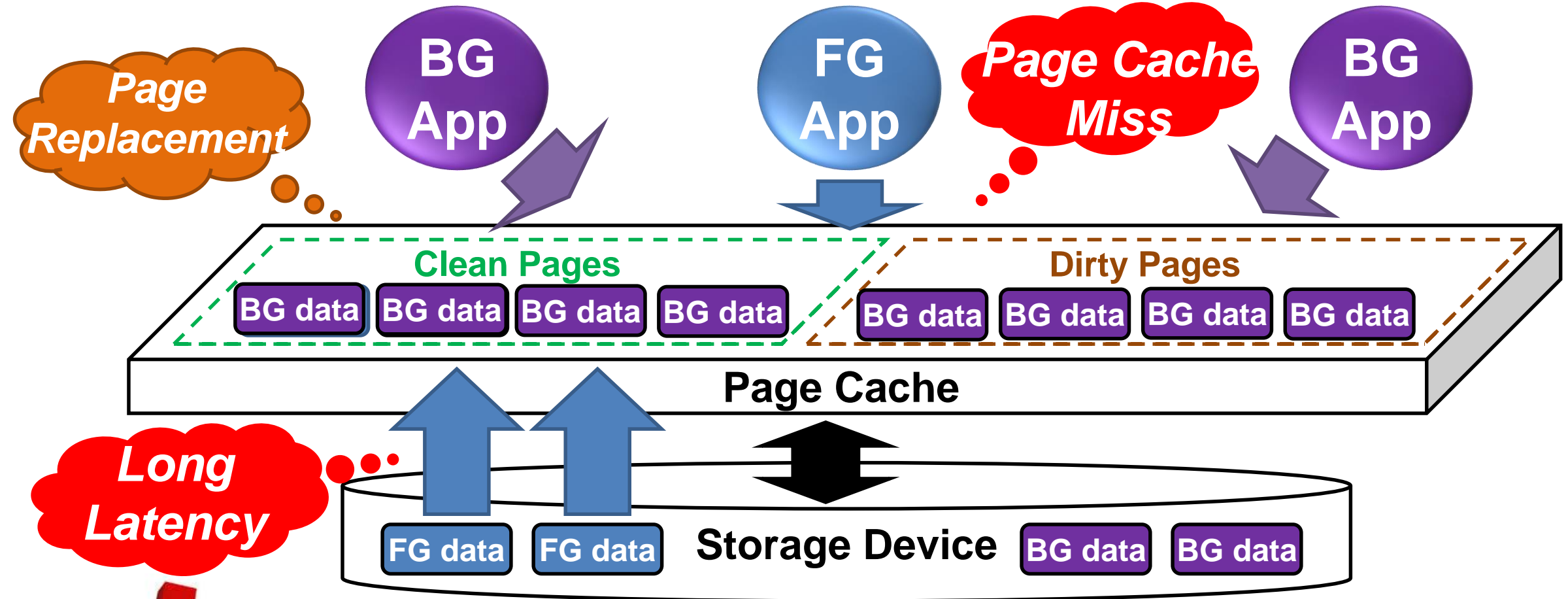
***Page cache and storage device are affected most by FG-BG interference***

# Impact on Page Cache: Lock Contention



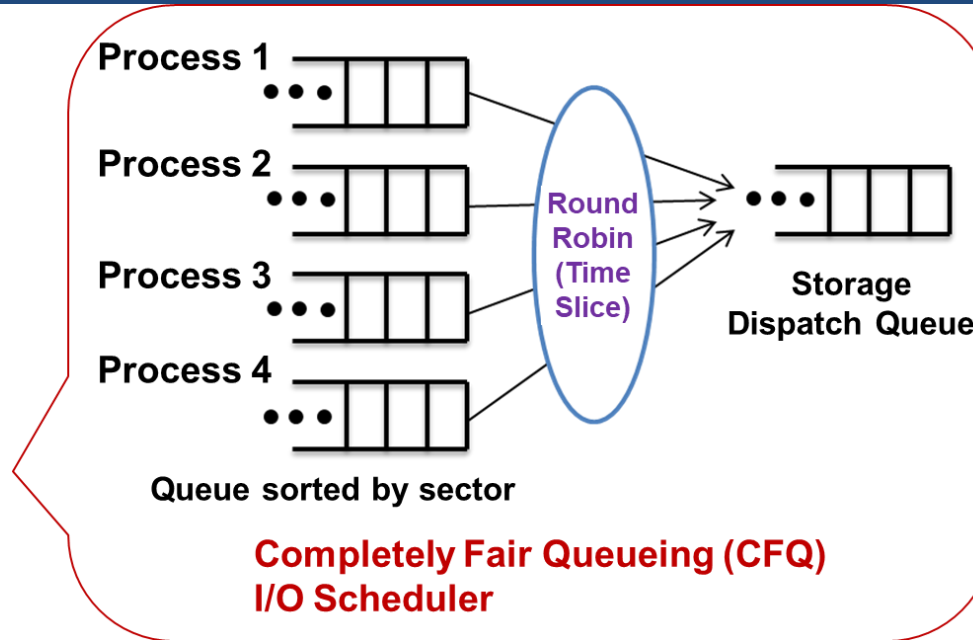
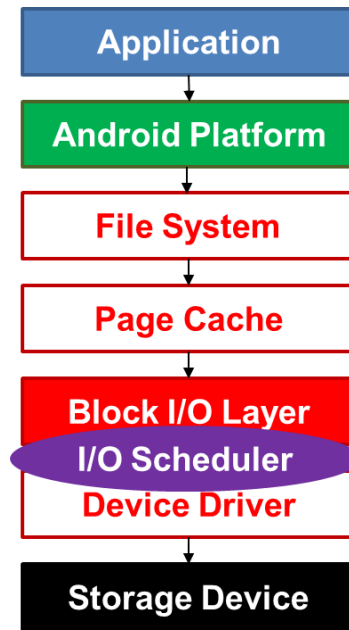
***Lock contentions in the page cache can significantly degrade the user experience by waiting the completion of BG I/Os frequently***

# Impact on Page Cache: High Miss Rate

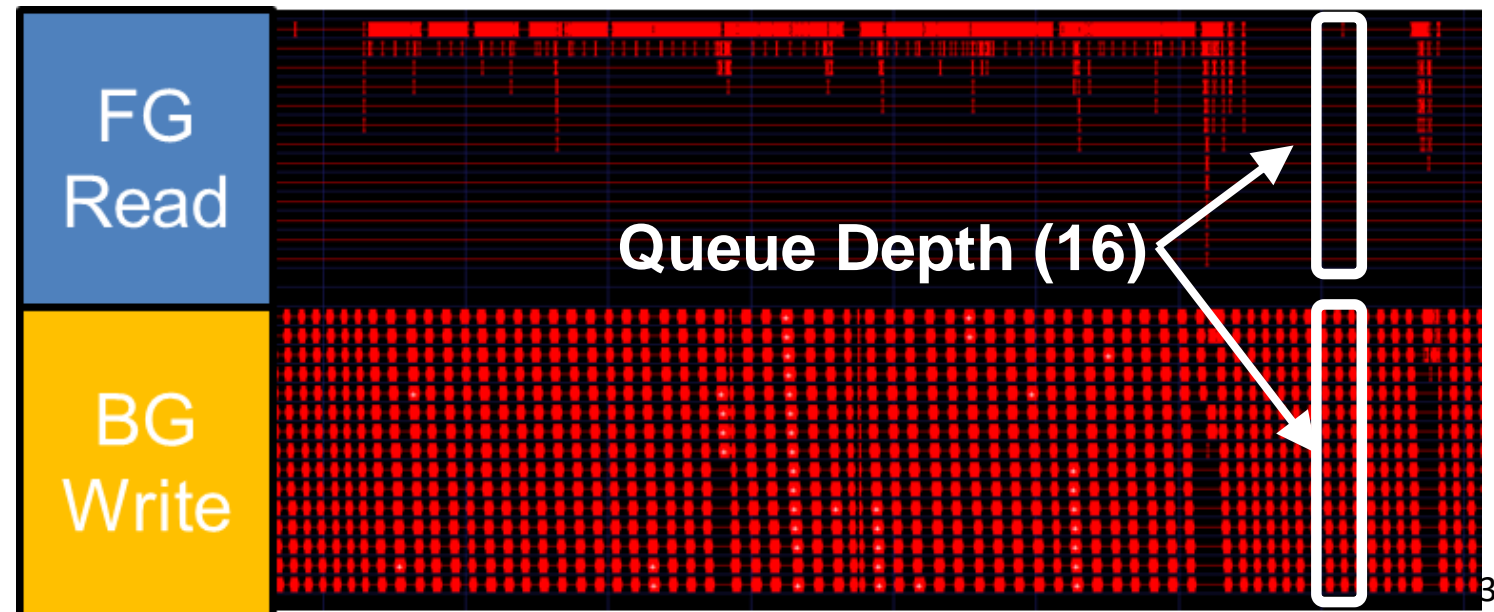


**Existing page cache replacement policy can significantly degrade the user experience by evicting performance-critical hot FG pages**

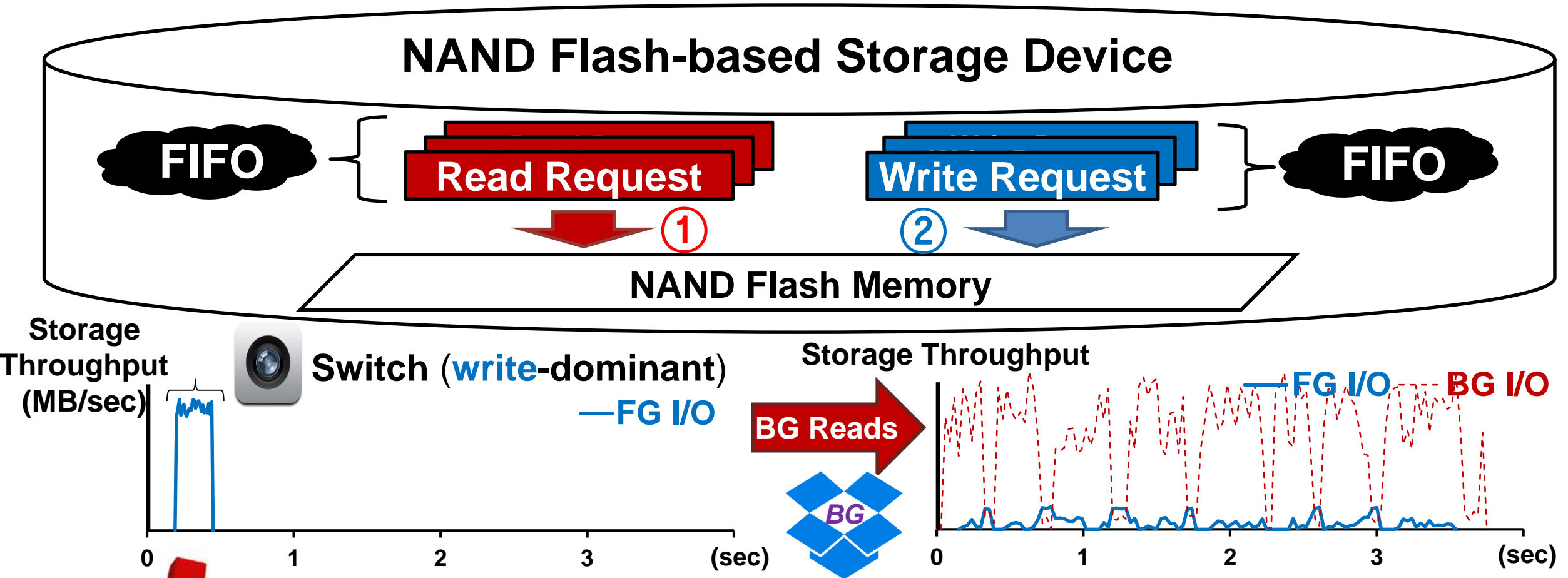
# Impact on I/O Scheduler: Limited Bandwidth by CFQ



**FG + BG**

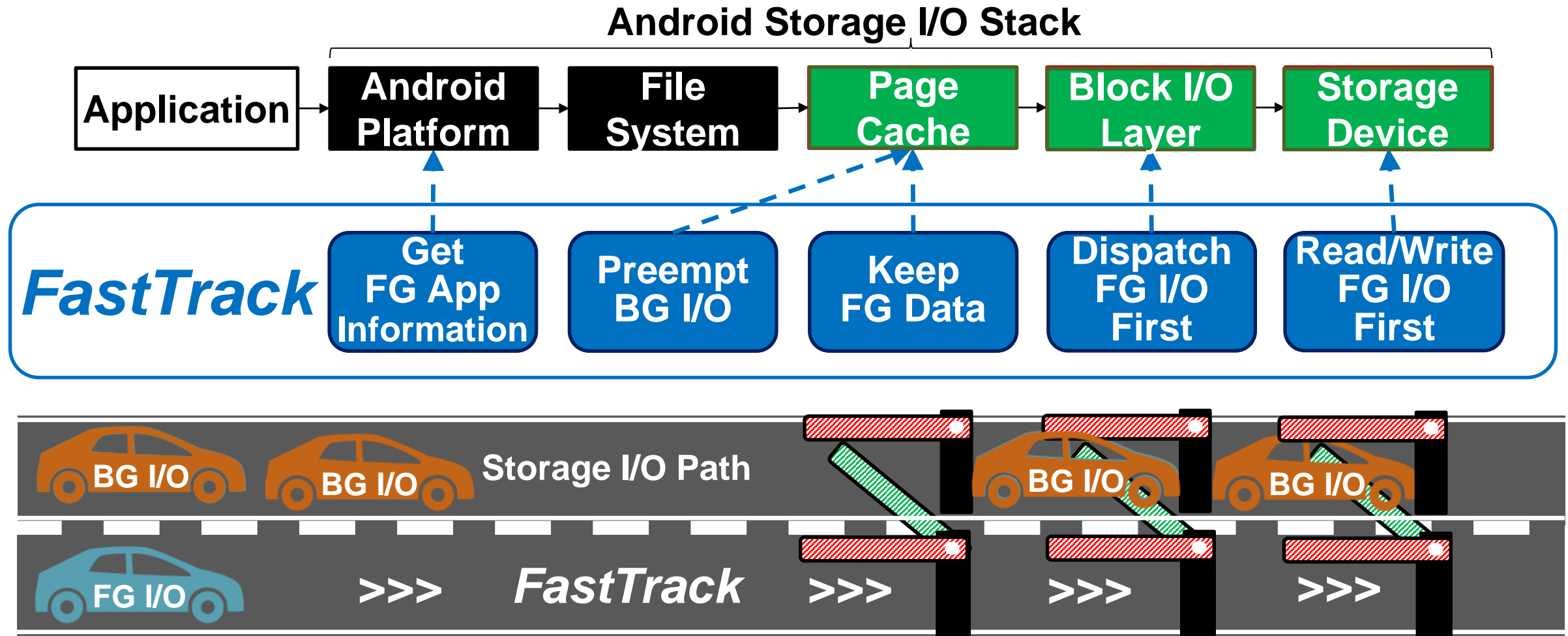


# Impact on Storage Device: Internal Priority Inversion



***Existing device I/O scheduler's priority policy can significantly degrade the user experience by limiting the throughput of foreground I/Os***

# Solution for Foreground-Background Interference



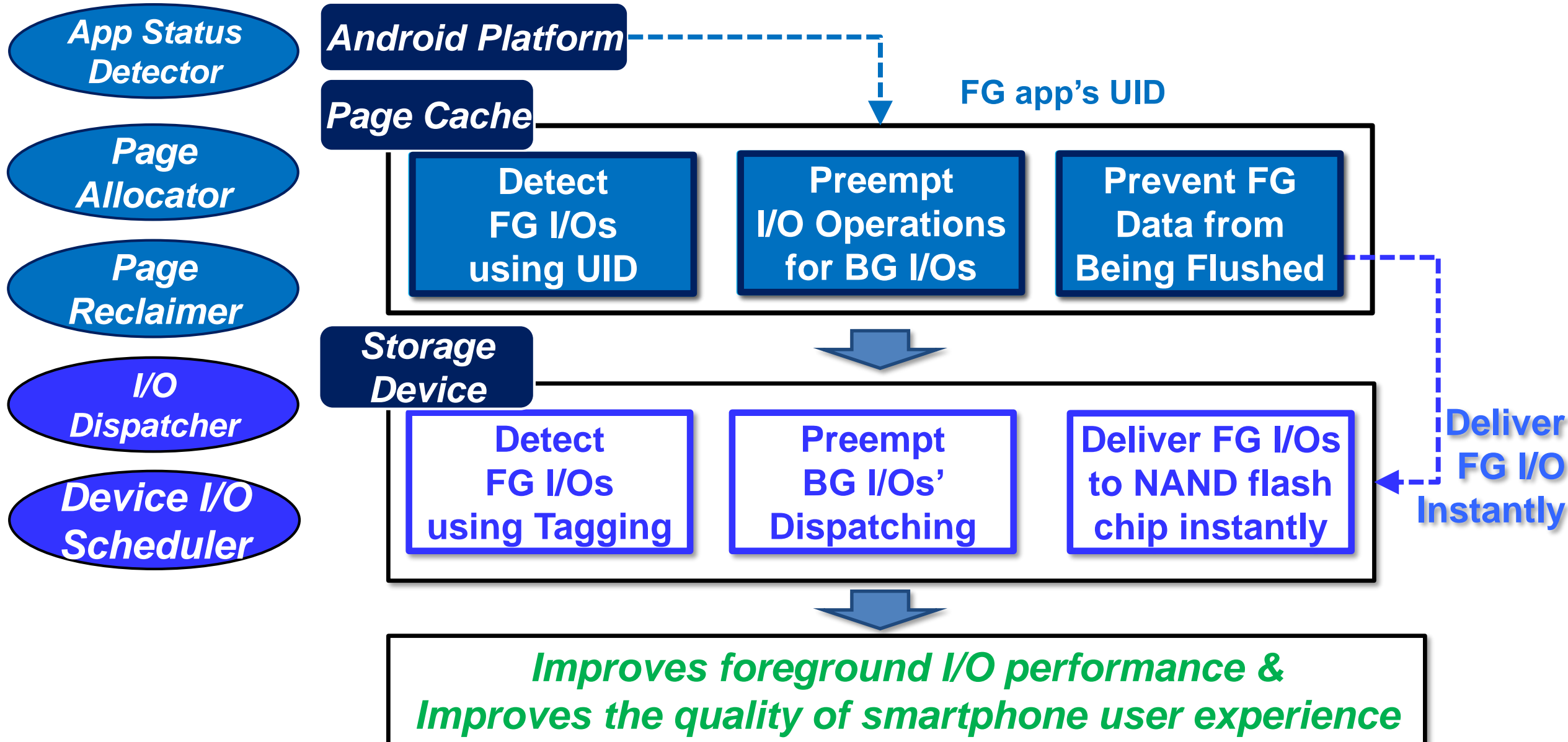
**FastTrack** is effective in **improving** the **Android smartphone user experience** **needed**

# Outline

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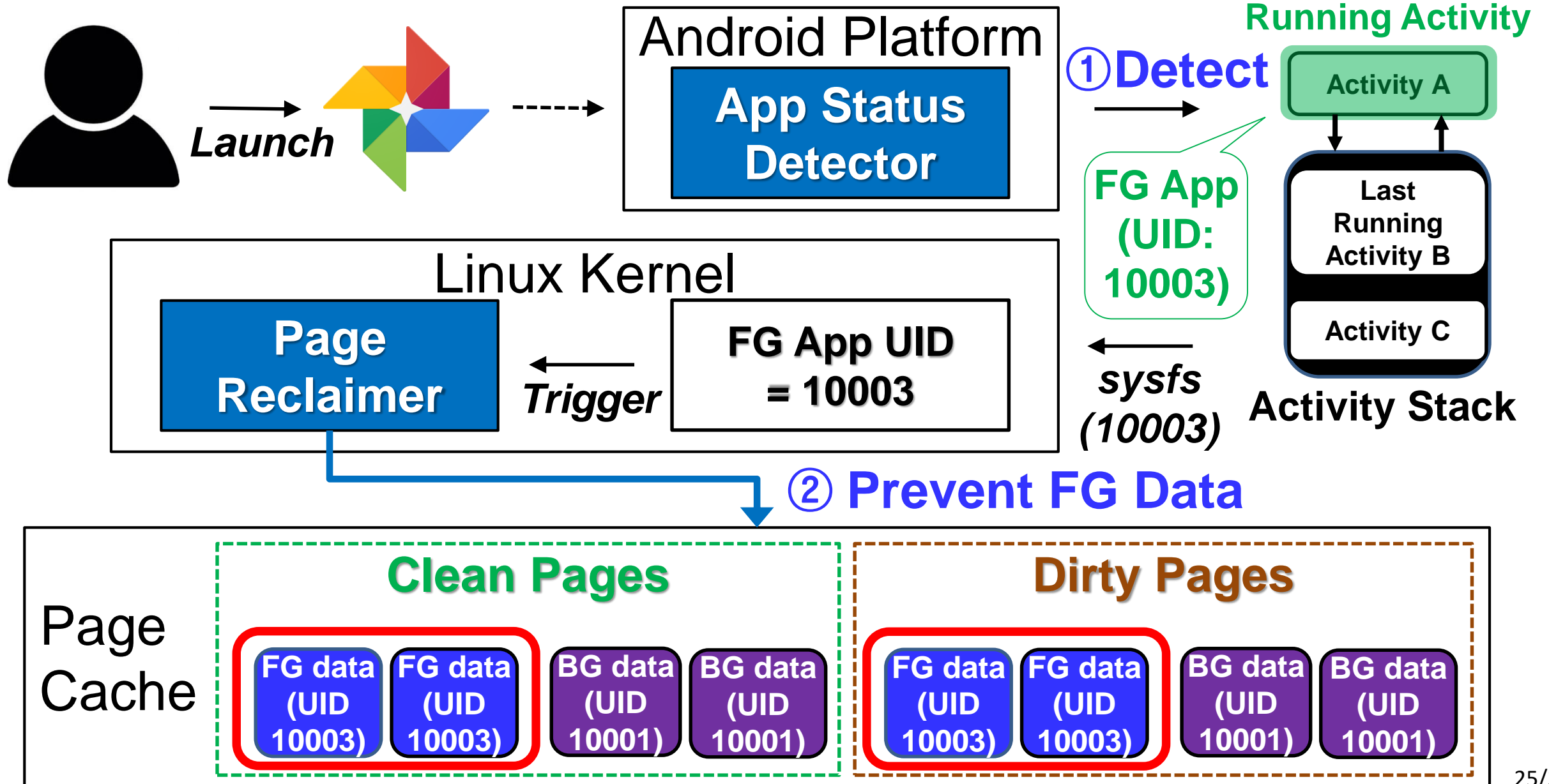


# Overview of FastTrack

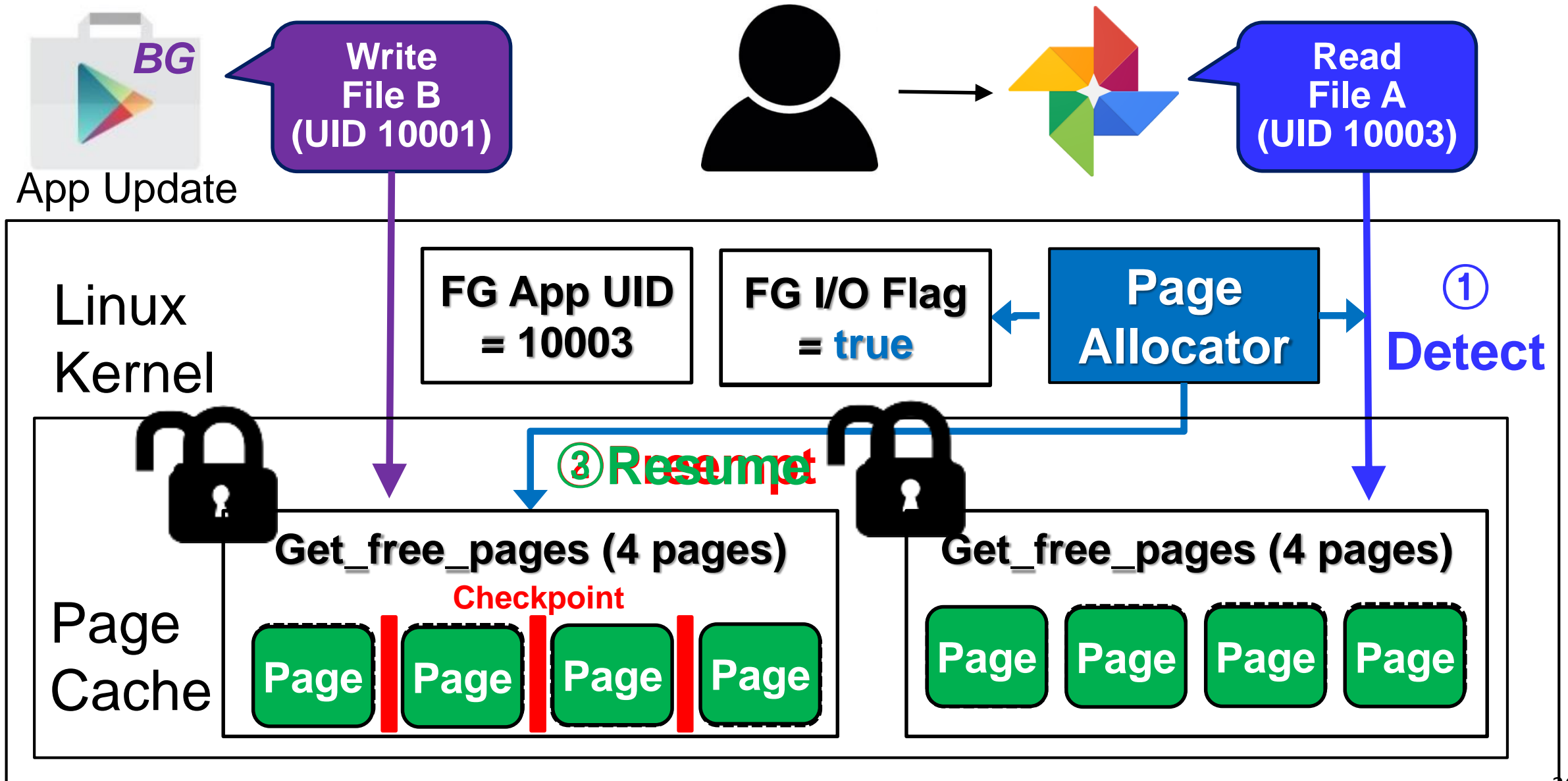




# App Status Detector & Page Reclaimer



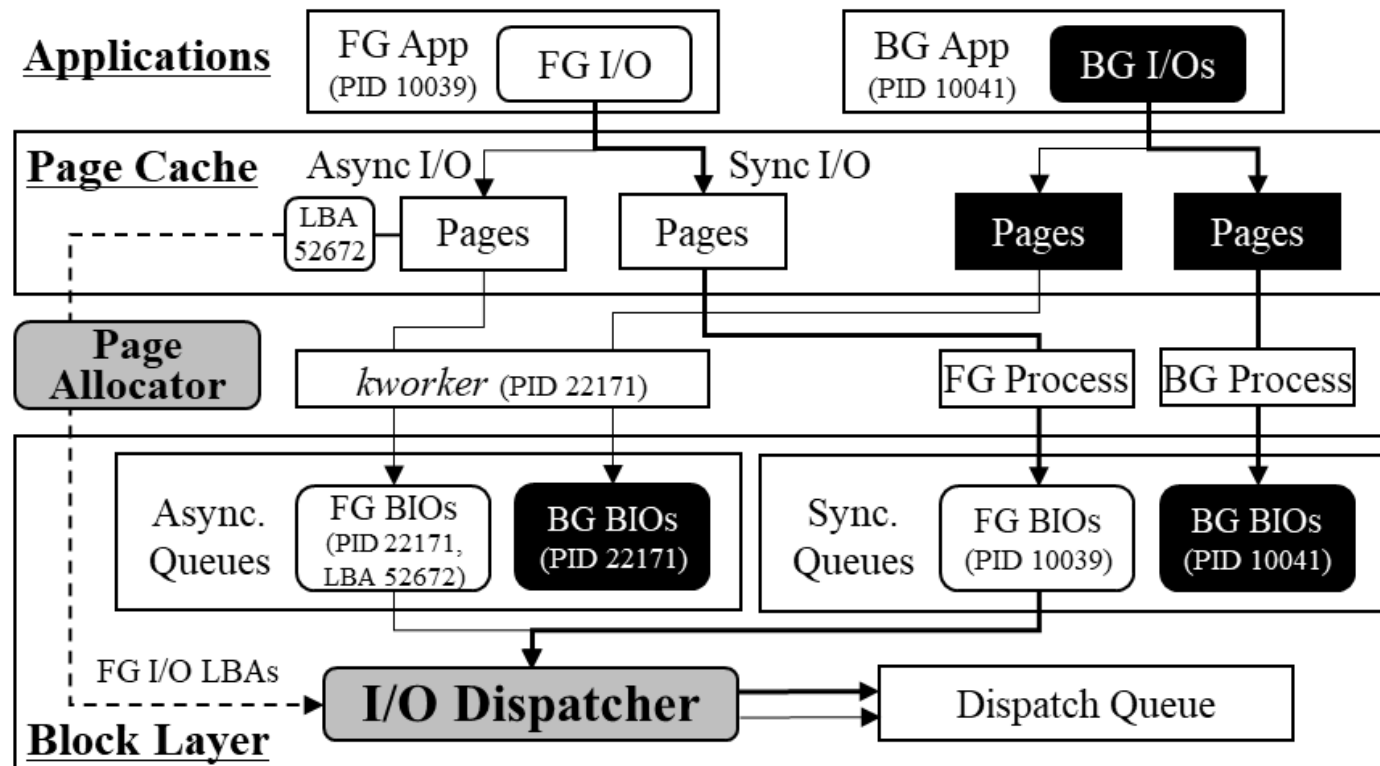
# Page Allocator



# I/O Dispatcher

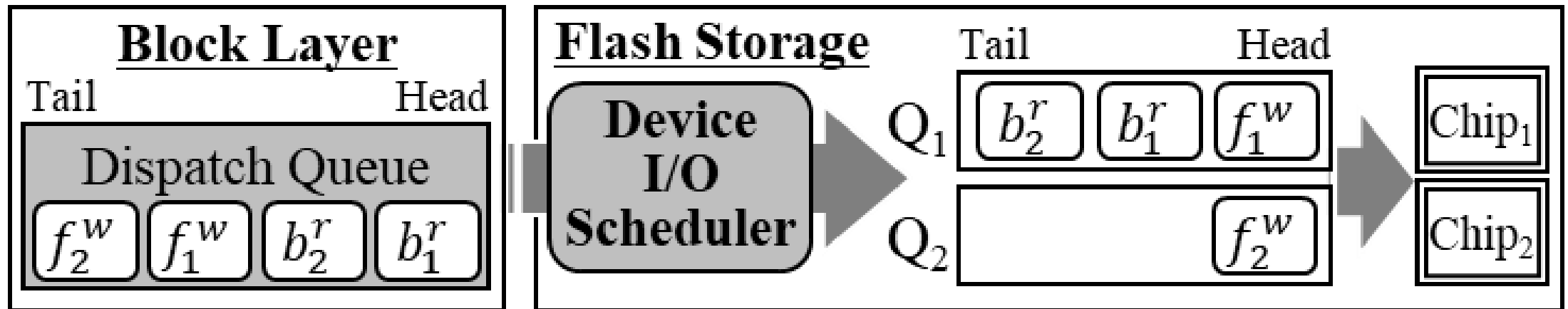
## ◆ Moves FG block I/O requests to the dispatch queue immediately

- 1. Detect new block I/O request enters the sync/async queues
- 2. Prevalidate whether new block I/O request is FG I/O
- 3. Directly deliver FG block I/O request to the dispatch queue

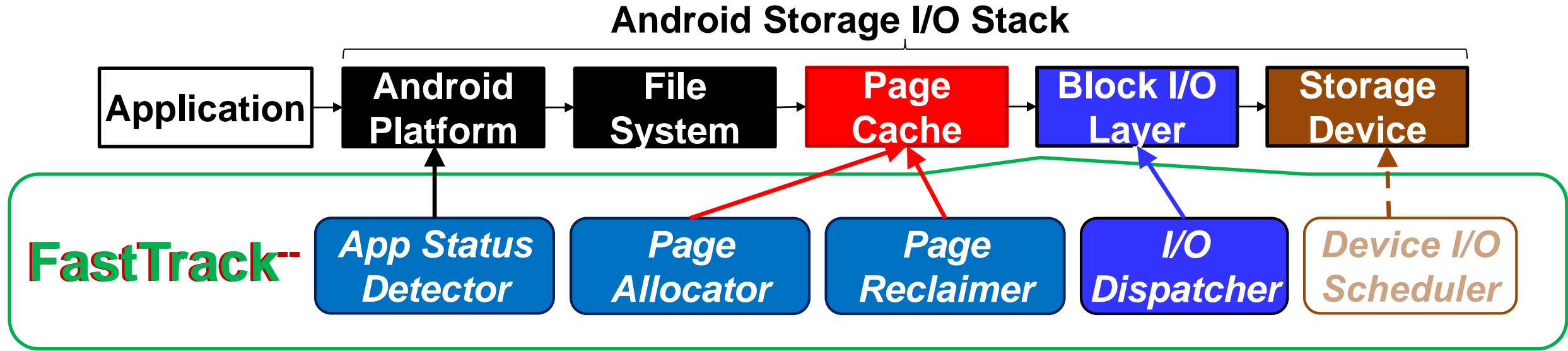


# Device I/O Scheduler





- ◆ **Execute FG I/O commands with high priority**
  - New priorities for I/O command execution
    - FG reads > FG writes > BG reads > BG writes
  - Modify an SCSI command set to carries an FG I/O flag in a reserved opcode



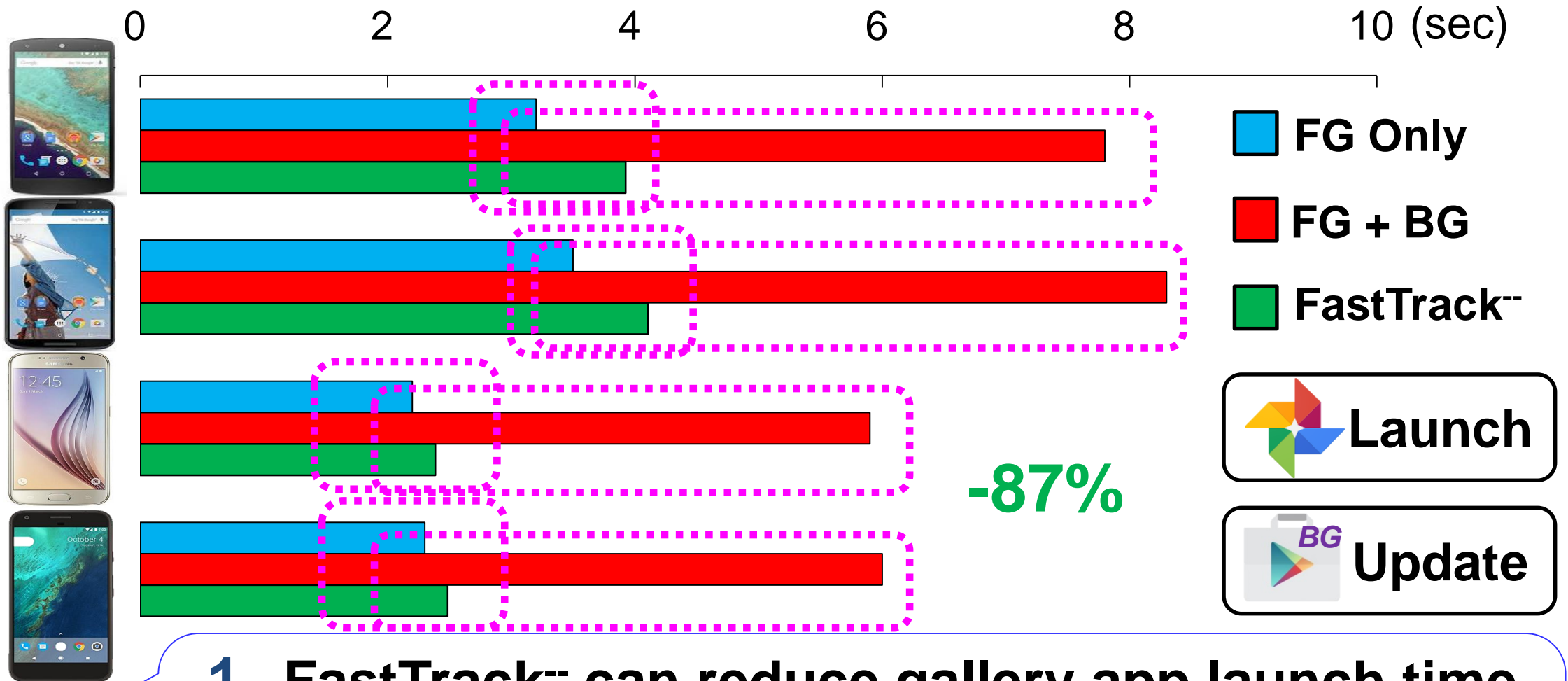
# Experimental Settings for Android Smartphones



**FG App**  
**Usage Scenario**

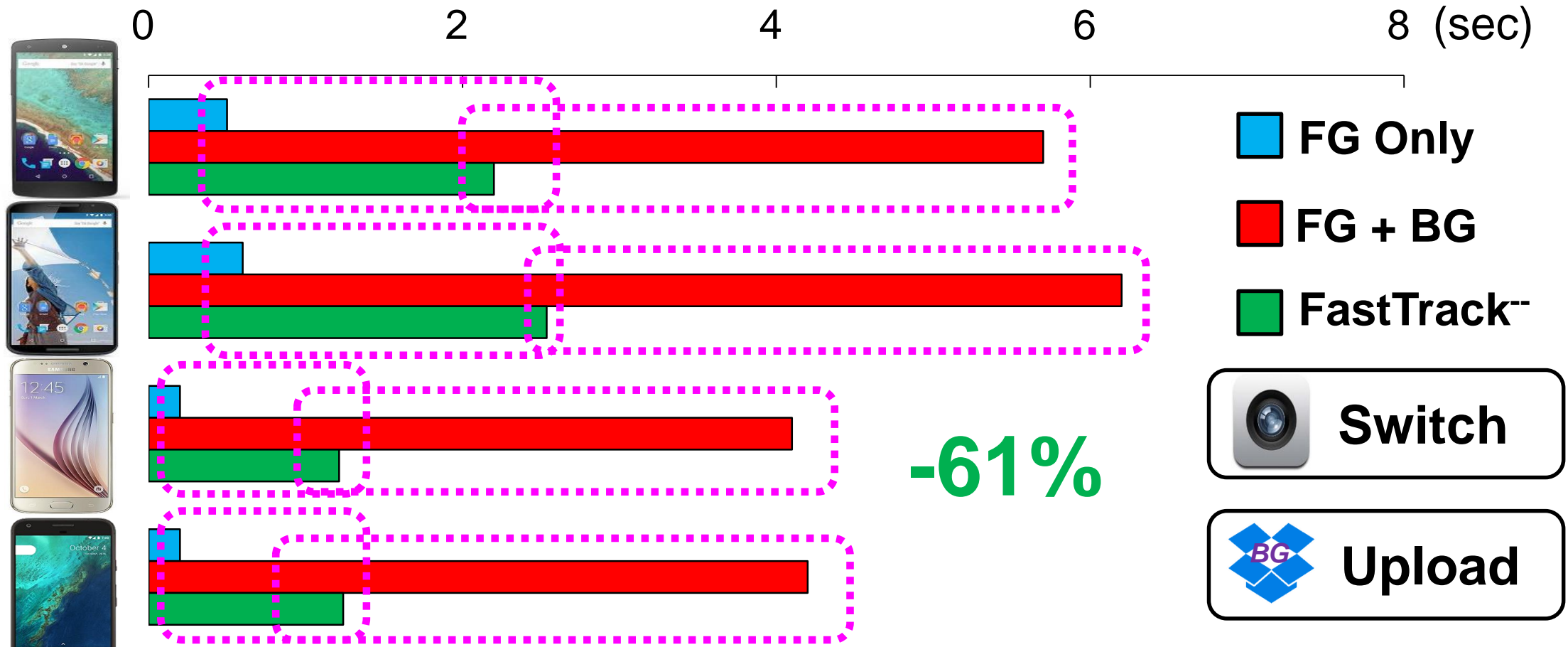
- ①  Launch (Read-dominant) +  Update (Write-dominant)
- ②  Switch (Write-dominant) +  Upload (Read-dominant)

# Result 1: App Launch Time Comparisons



1. FastTrack<sup>™</sup> can reduce gallery app launch time delay from BG I/Os by up to 87%
2. FG reads have **higher priority** in storage device

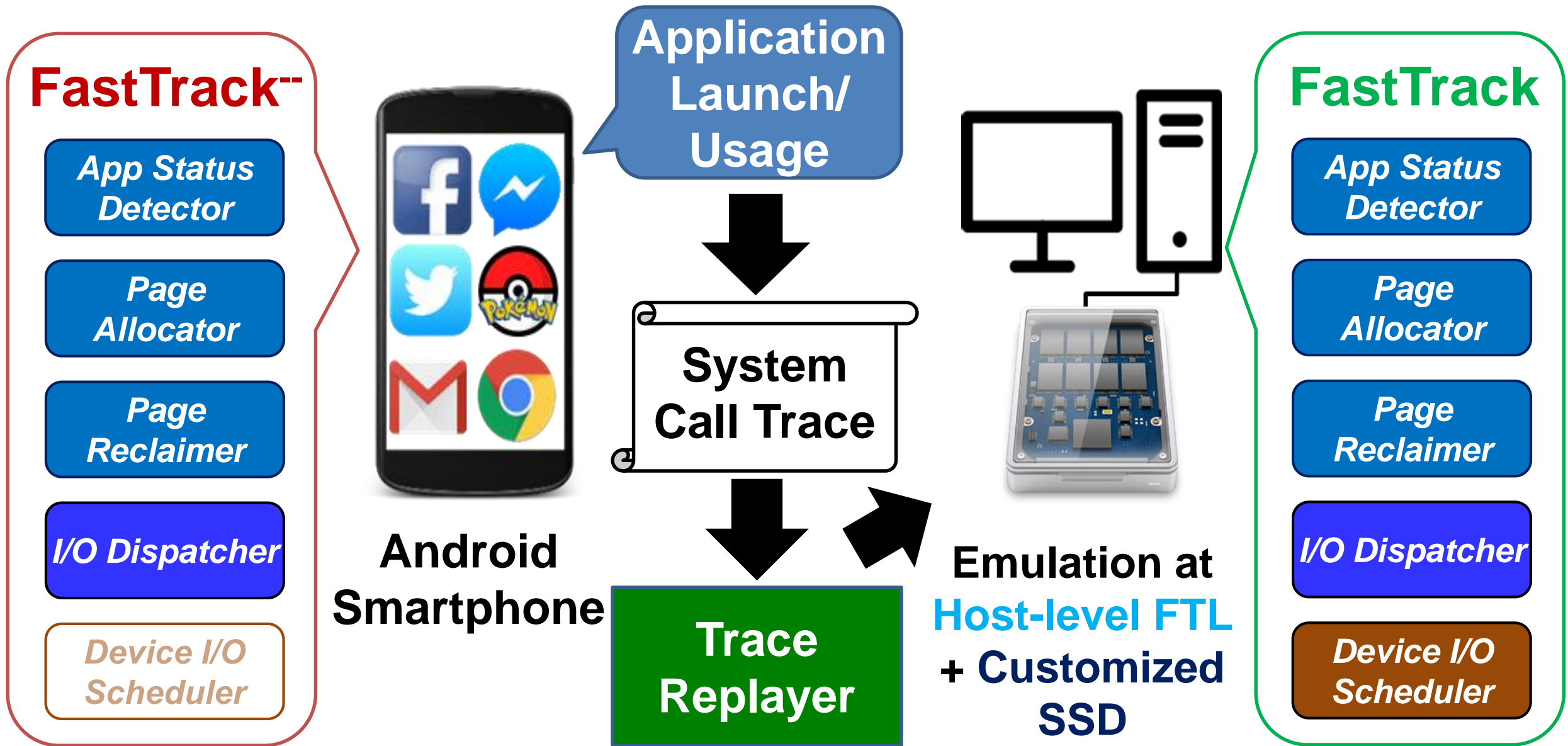
# Result 2: App Switch Time Comparisons



**Internal priority inversion limits  
the effect of FastTrack**

(FG write priority < BG read priority in storage device)

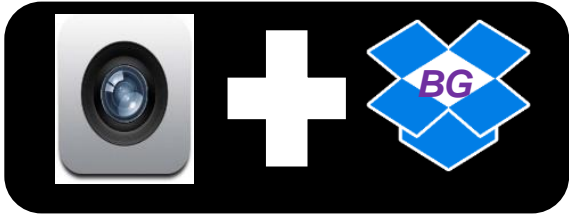
# Experimental Settings for Emulator





# Result 3: Storage-Level Snapshot

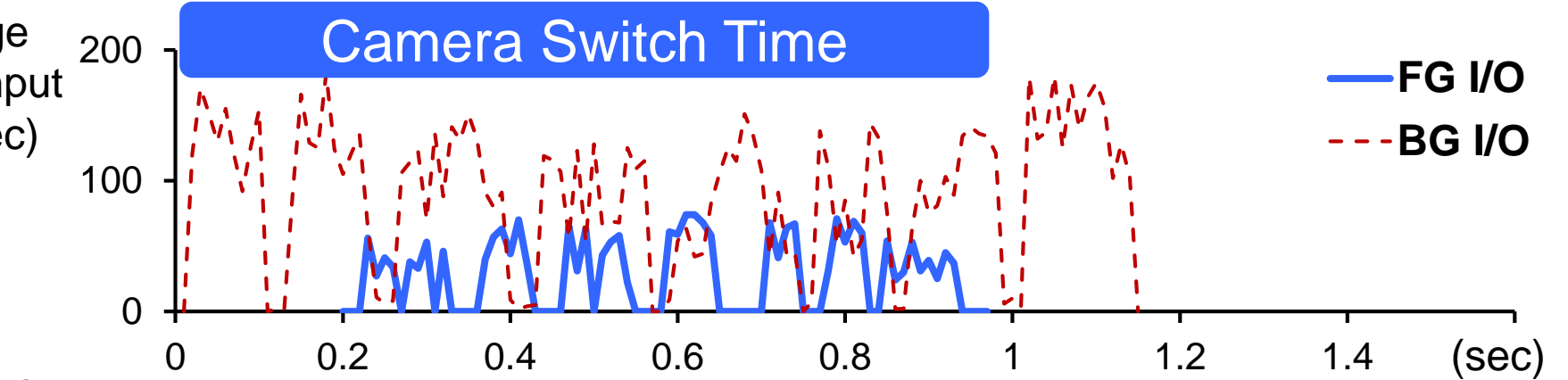
FastTrack



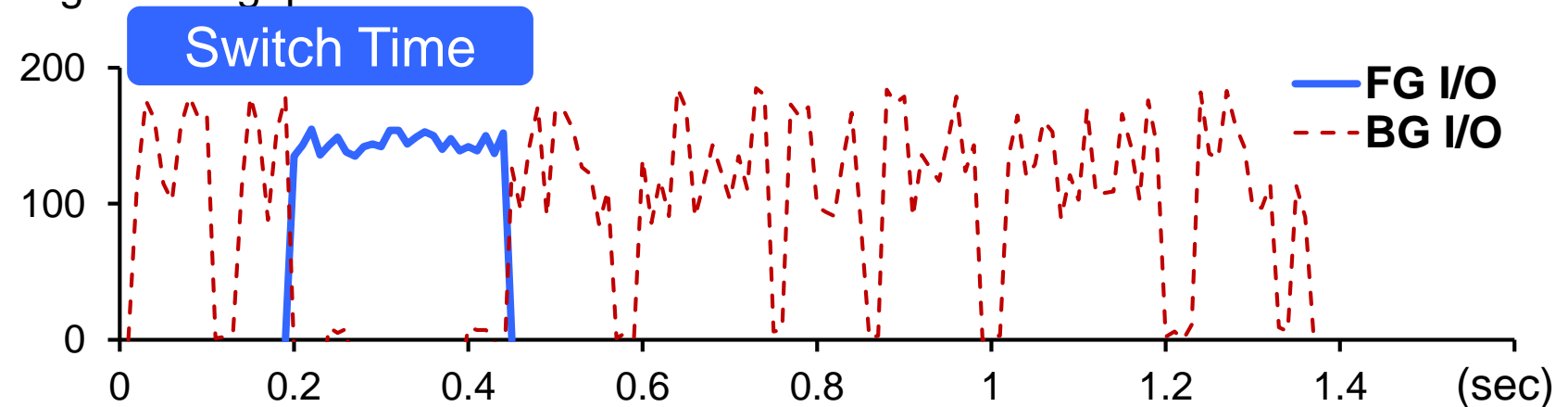
FastTrack



Storage  
Throughput  
(MB/sec)

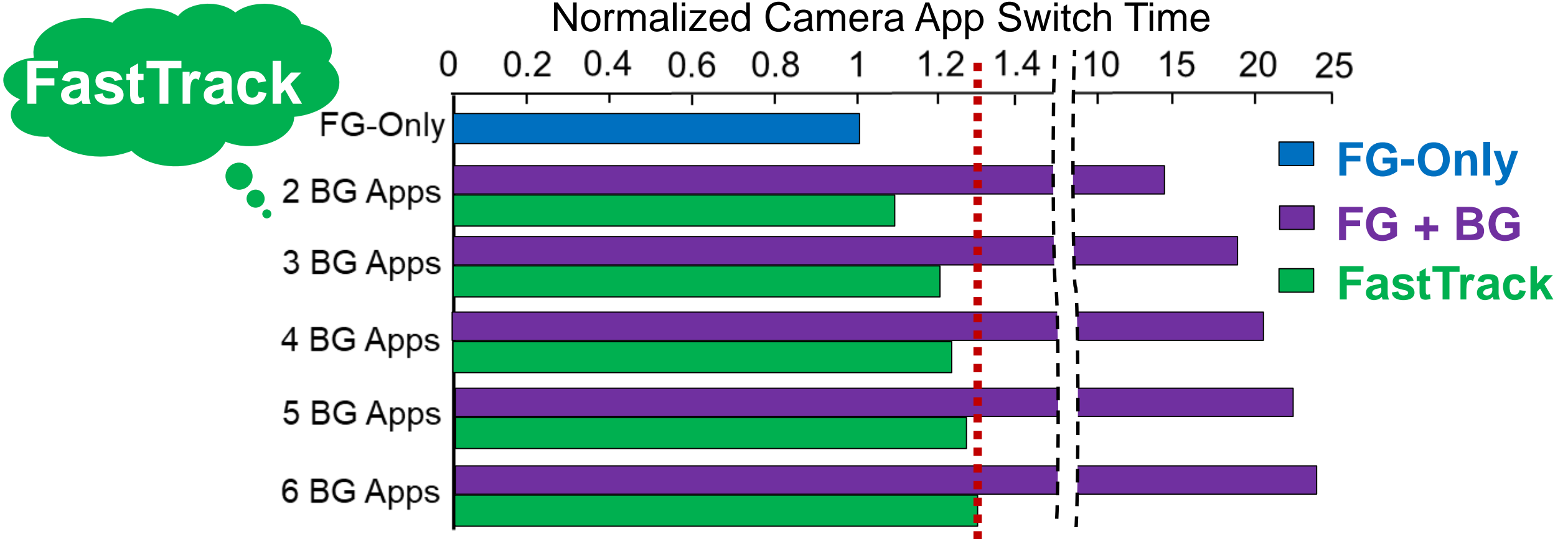


Storage Throughput



***Device I/O scheduler*** can provide  
a **much higher throughput** to **FG I/Os**  
even when FG I/Os are write and BG I/Os are read

# Result 4: Effectiveness of FastTrack over Varying BG Apps



**FastTrack** can provide the **equivalent level of responsiveness** to an FG app regardless of the number of BG apps

# Conclusion

- ◆ We have presented a **foreground app-aware I/O management (FastTrack)** for improving user experience
  - FastTrack preempts BG I/Os in the page cache
  - FastTrack prevents FG I/O's data from being flushed
  - FastTrack immediately delivers FG I/O to the NAND flash memory with minimum interference from inflight BG I/Os
  - FastTrack reduces the user-perceived response time delay by up to **95%**
- ◆ Future work
  - Multiple foreground app usage environment (split view, multiple windows)
  - FastTrack for desktop/server computing system

감사합니다 Natick  
Grazie Danke Ευχαριστίες Dalu  
**Thank You** Köszönöm  
Tack  
Спасибо Dank Gracias  
谢谢 **Merci** Seé  
ありがとう